

Geographical Information

the next 10 years

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Linear model

**Academia, innovation & industry –
traditional model
(Francis Bacon; 1561 – 1626)**



LINEAR TECHNOLOGY EVOLUTION



Californian model

**Academia, innovation & industry:
the Californian model**
(Adam Smith; 1723 – 1790)



BRANCHED TECHNOLOGY EVOLUTION MODEL



* Leary et al
2002

More than half of economic growth during 1945 – 2002 is attributed to innovation within the high-technology sector*

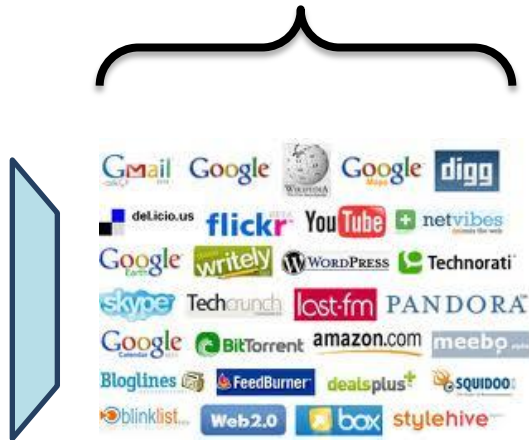
Parallels

Silicon's Valley model

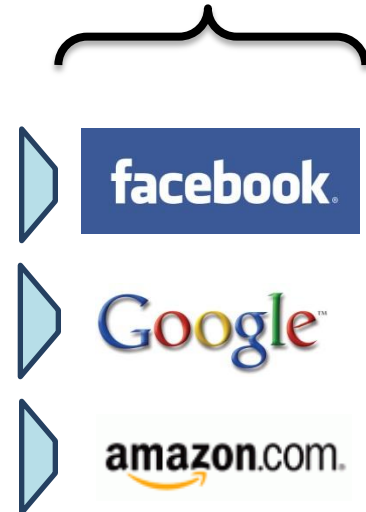
Angel funded start-ups



User Traction
VC Backing



Billions of revenue
Winners

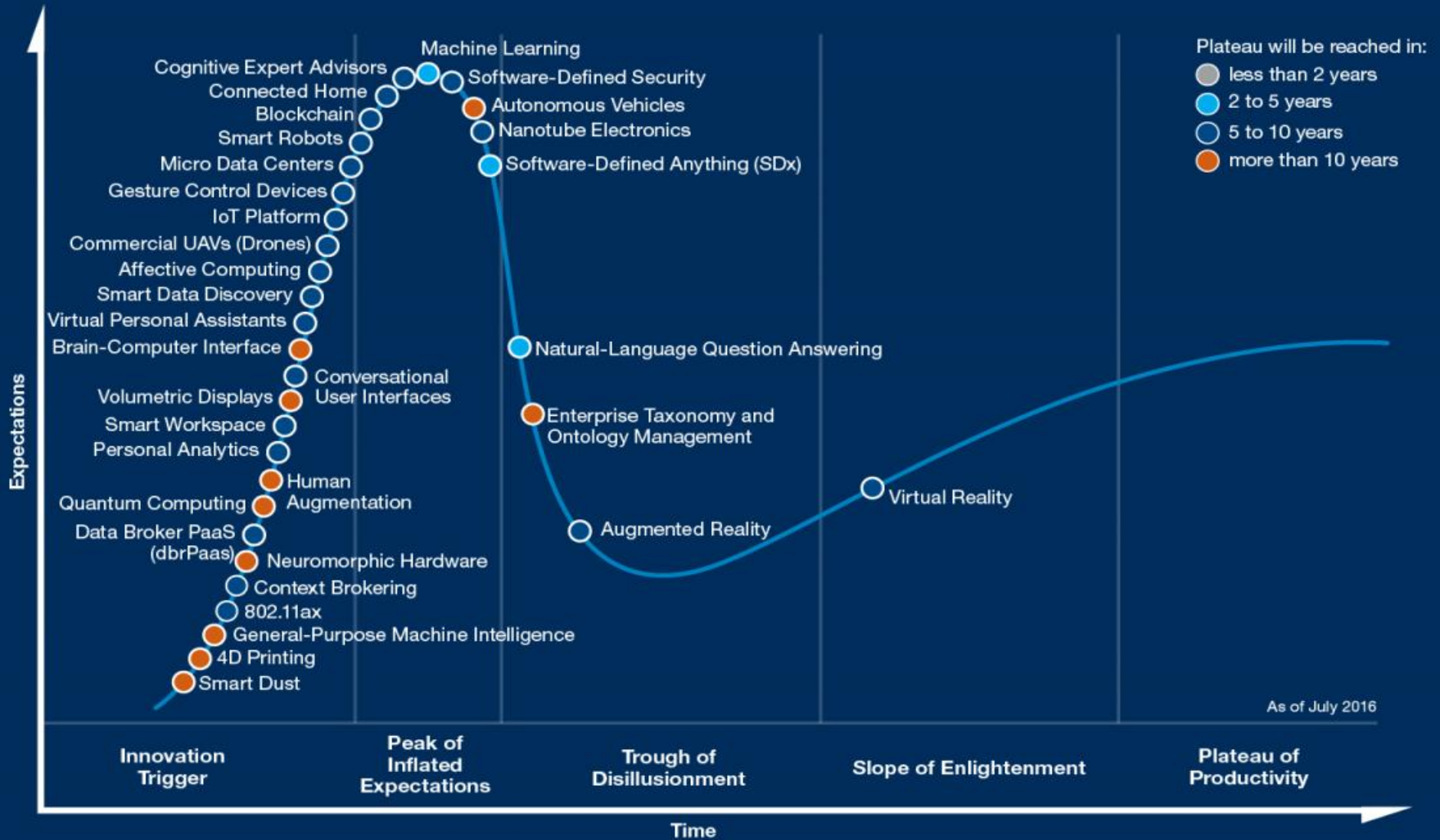


Parallels

Infrastructural Web companies are similar to geographical information infrastructures

They are platforms based on directories

Gartner Hype Cycle for Emerging Technologies, 2016



Geographical information the next 10 years

Data layer novelties

New local and remote physical,
biological, chemical and optical sensors

3D sensors

360 degrees imagery sensors

Visible and invisible
(radio frequency, infrared)
emitters tagging the World



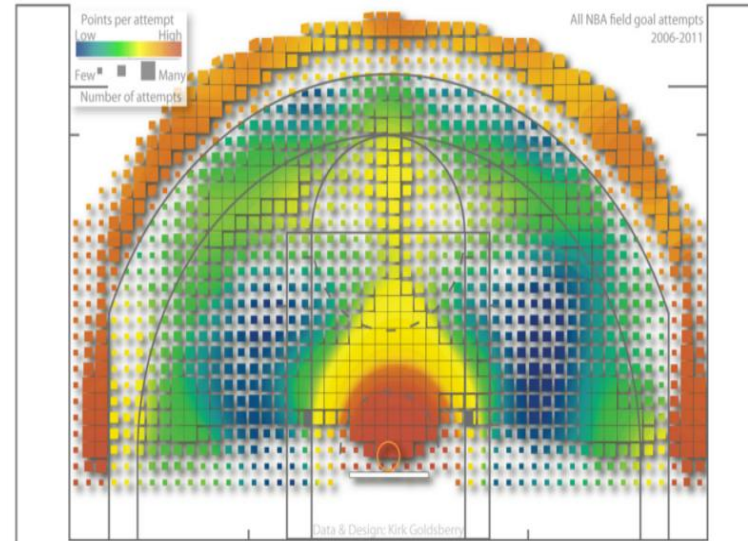
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Analytical layer novelties

New sensor data fusion algorithms

New artificial intelligence based algorithms for image processing, knowledge discovery, and decision support

New spatial analytics for non-traditional geographical problems (i.e., sports science)



Geographical information the next 10 years

Visualization layer novelties

local visualizations and
projections

AR visualizations using
smartphones/glasses

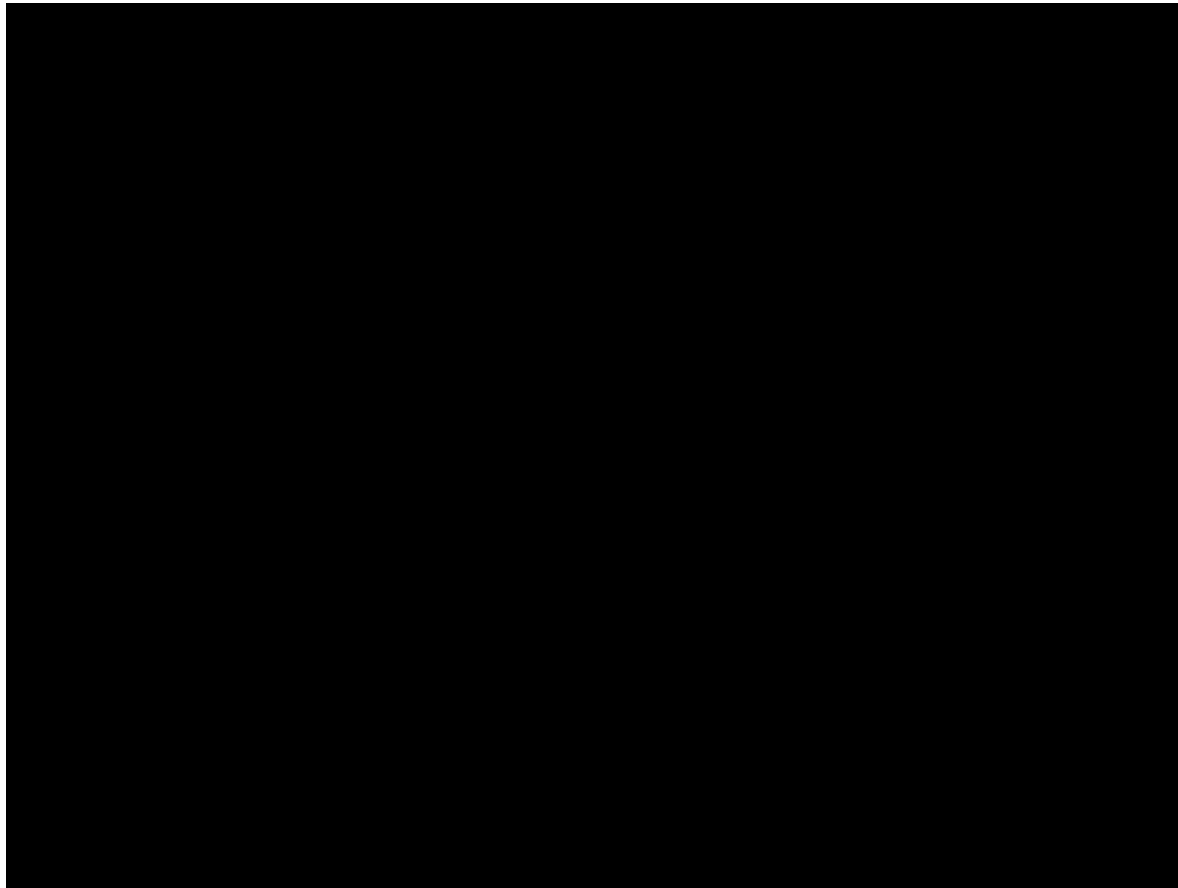
holographic visualizations



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Visualization layer novelties

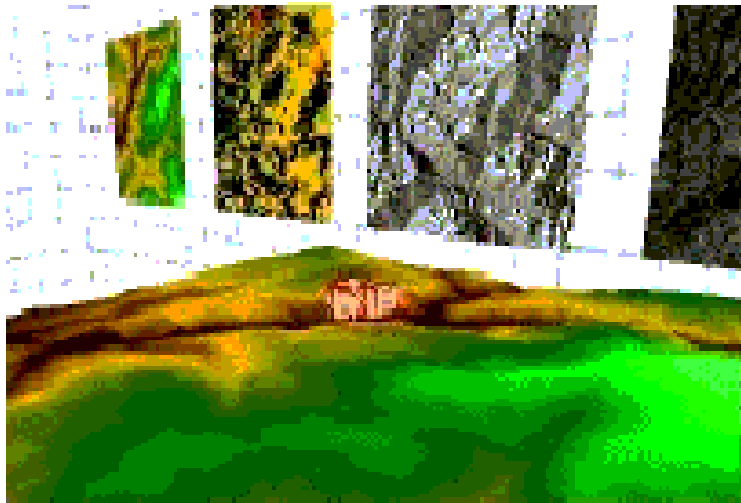
Virtual reality



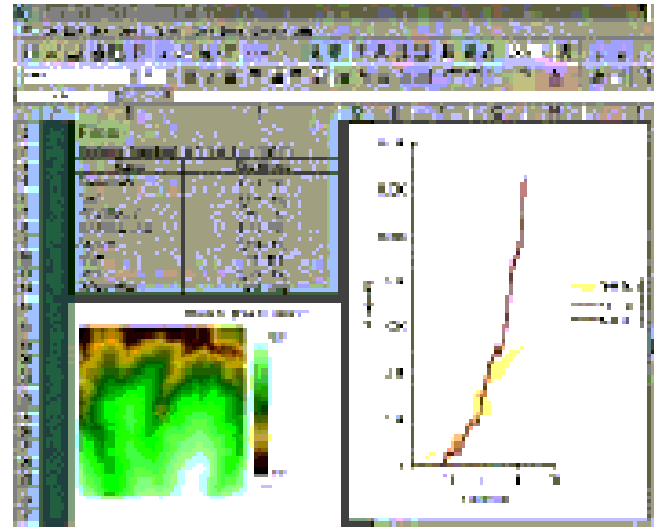
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Visualization layer novelties

Virtual reality



(a)

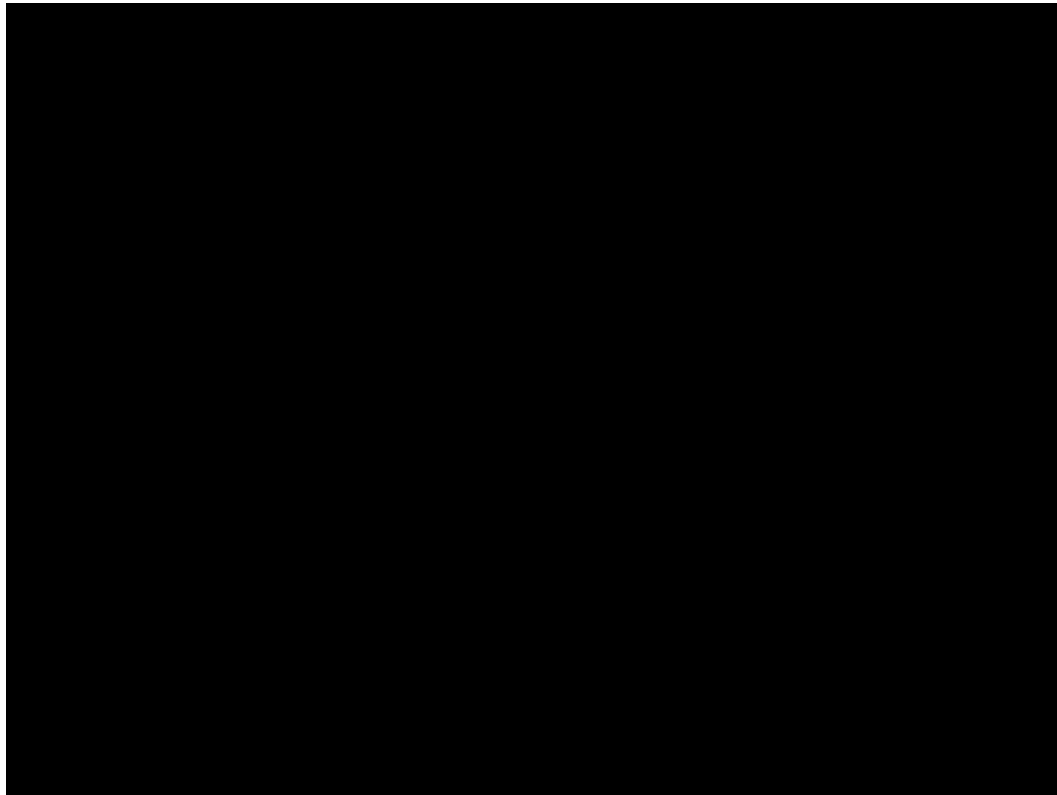


(b)

Geographical information the next 10 years

Visualization layer novelties

Virtual reality



Geographical information the next 10 years

Spatial data infrastructures will become

Browsers for geographical data in time and
space

Locally using mobile devices and
augmented reality

Remotely using virtual reality